

GAME MODES

Solo: Compete with yourself and try to exceed your personal high score or even hit the jackpot at 50 points. Play according to the standard rules (-> page 2) with no further changes.

Multiplayer Solitaire: Compete with friends and try to get the high score. Play according to the standard rules (-> page 2) with no further changes.

PvP (Player VS Player): Compete with friends and try to get the high score. Play according to the standard rules (-> page 2) with the following changes.

1. Choose a first player. He/She starts the round by revealing 3 cards (see **1.**)
2. The first player chooses number, color and suit first (see **2.**).
3. The remaining players take turns in clockwise order.
4. But they may not choose the same combination of the three card's attributes as the first player.
5. Extra scoring of the diamonds:
 - a. Ignore the points noted under the diamonds.
 - b. During the final scoring, player score points according to the amount of diamonds marked: The player with the most diamonds earns 10 points and the player with the second most diamonds gets 6 points. Every other player doesn't score at all (see box below).
 - c. In case of a tie for the most diamonds, the tied players get the points of the second place (6 P.). In this case every other player get's no additional points for diamonds.
 - d. In a 2 Player game, the player with the most diamonds gets 6 P. and the opponent none. In case of a tie, both players get 6 points.

PvP: Most  marked:

1. = 10 P. **2.** = 6 P.
(e 2 players)

SPECIAL THANKS

I want to thank all playtesters and rule readers, that took their time to support the development of Royal Flip, especially to Michel H.

Of cause a big thank you to the whole team behind the 10th ROLL & WRITE GAME DESIGN CONTEST on BGG!

GAME DESIGN **GRAPHICS**
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 9+  10 - 30 min.  1+

ROYAL FLIP

A GAME WITH  ... AND OTHER CARDS.



*It's a one sheet flip & write game, where all players simultaneously combine **color**, **numb3r** and     of 3 cards to create streets (straights) and areas, connect casinos and unlock bonuses, to reach the highest score and win the game.*

Play solo, multiplayer solitaire or more competetive in the Player VS Player (PvP) mode.

On your turn you'll select 3 attributes (number, color, suit) to place red or black numbers on the city map, in order to create streets (straights) and areas. Furthermore you select bonuses on a bonus track according to the suit you've selected. But be careful: you can go as far ahead as you want though, but never back! ...So choose your suits wisely!

